



## Event Rules & Information

1. There will be two 16-minute halves for all divisions. Clock stops on all dead balls.
2. Teams are awarded Two :30 second timeouts per half.
3. Three-minute halftime
4. 5-minute warm-up between games
5. Overtime period, if necessary, will be first to score wins (sudden death)
6. A player fouls out on his 6<sup>th</sup> personal foul
7. A team reaches 1 and 1 bonus on the 10<sup>th</sup> team foul of each half. There is no 2-shot bonus
8. Two technical fouls result in automatic ejection from the game.
9. Team listed on the bottom of the schedule is HOME and will wear light uniforms. Team listed at the top is AWAY and will wear dark uniforms. Please bring both colors to games in case of emergency.
10. Matchups for the event have been preset by staff. You are responsible for knowing the time and court when your team plays. You may check the schedule on [sourcehoops.com](http://sourcehoops.com) or visit Exposure Basketball. If you do not arrive at your scheduled game on time, it will be a forfeit.
11. Teams need to bring their own balls for warm-up.
12. The event director will have the final say regarding any disputes.